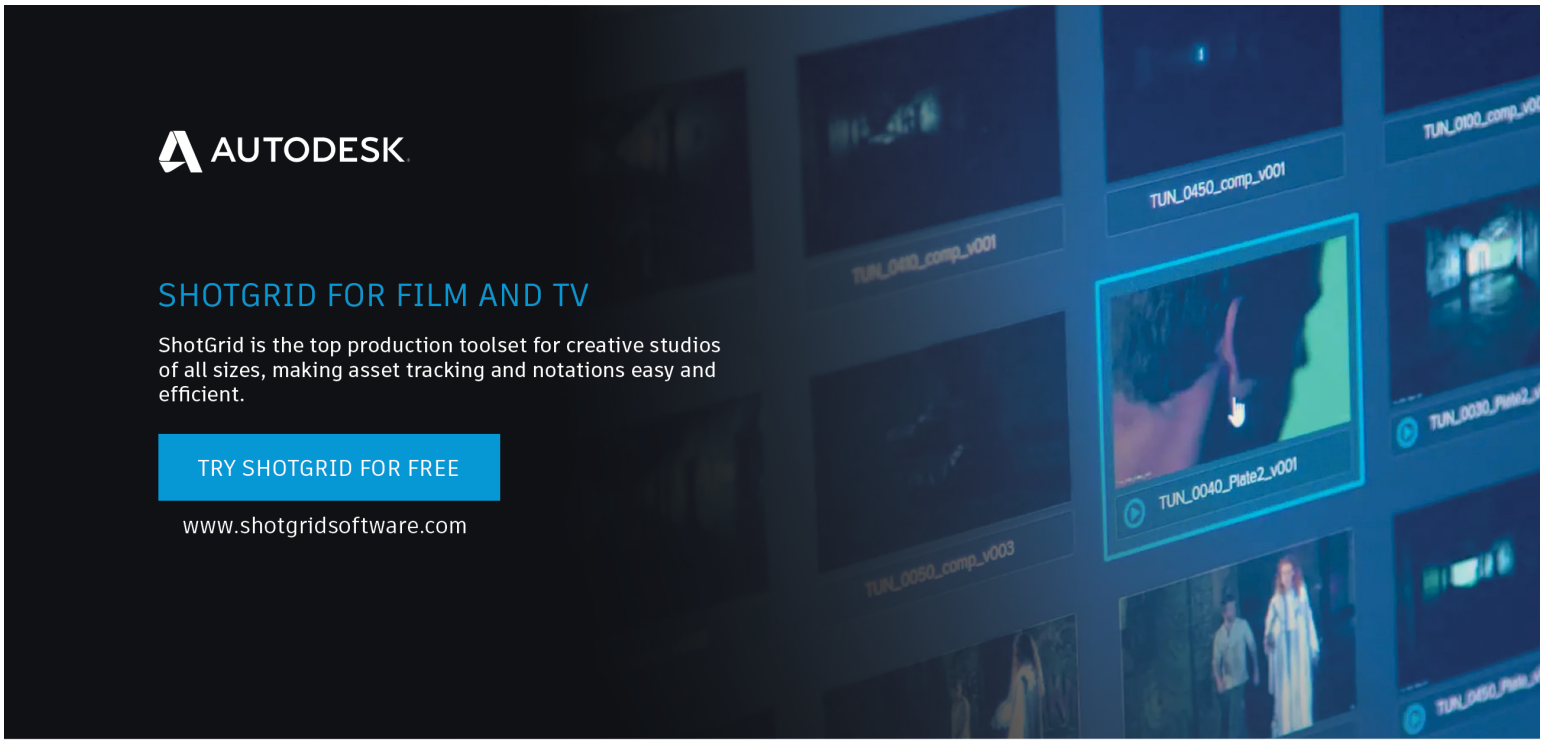
AUTODESK

SHOTGRID FOR FILM AND TV

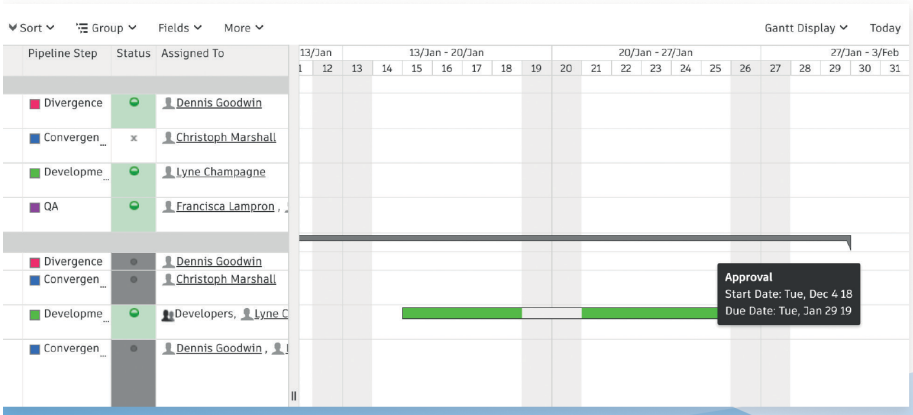
ShotGrid is the top production toolset for creative studios of all sizes, making asset tracking and notations easy and efficient.

TRY SHOTGRID FOR FREE

www.shotgridsoftware.com



Designed to be a hub for team communication and review, ShotGrid keeps the entire team laser focused on innovation, iteration, and collaboration.

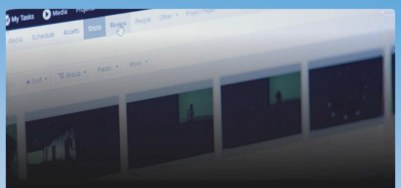


- Widely used by production teams at the industry's top studios
- Provides streamlined tracking of assets as they move through departments and approvals–customized for any pipeline
- Centralized management and permissions for all users, departments, and projects

- Integrates with industry standard tools for a tailor-made pipeline, including Maya, Arnold, and Photoshop
- Simple but powerful tools for managing productions as studios and projects grow in complexity
- Best-in-class security backed up by quarterly independent audits
- Premium support from film- and TV-industry veterans around the world

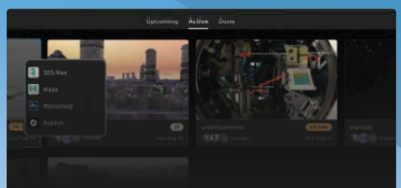
AUTODESK

SHOTGRID KEEPS BUDGET AND TIMELINE ON TRACK



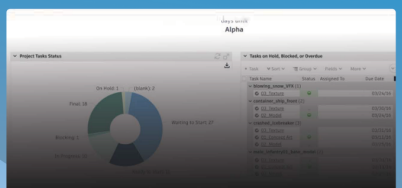
MAXIMIZE PRODUCTIVITY

- Customized tracking and reporting to fit your workflow
- Build your own ideal review flow to keep artists and supervisors in perfect sync
- Integration with tools like Maya, Arnold, and Photoshop keep your artists focused on creating



AUTOMATION AND INTEGRATION

- Integrates with 3DSMAX, Maya, Photoshop, and many others for efficient workflows and process automation
- Plug-and-play integrations bring ShotGrid into the creative tools studios use every day
- Play back versions sent to review by teammates and quickly reply to notes without leaving the application



PRODUCTION MANAGEMENT POWER TOOLS

- Powerful dashboards and live reports provide full visibility into tasks and timelines
- Robust filtering and search tools help studios scale and manage growing complexity
- Customizable pages provide critical information for different user types

THE WORLD'S BEST STUDIOS USE SHOTGRID

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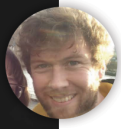
"We've done all types of work—set extensions, crowds, snow, blood, arrows, eye replacement—and there's nothing better than ShotGrid for the management of it all. With the scale of the VFX being what it is, each season means more vendors."

Ed Bruce, Screen Scene for Game of Thrones



"ShotGrid is heavily integrated into everything that we do; all of the shot scheduling is done by the line producers in ShotGrid, we use it daily for setting up lists and taking notes and tracking statuses."

Joel Green, Double Negative for Wonder Woman